

The Curriculum and Approaches to Learning	Key Programmes / Competitions
<p>The Lower Secondary Music Programme – Guitar, Keyboard and Singing, is part of the school's Applied Learning Programme in Sonic Arts (Music, Media & Technology). All students will be given the opportunity to experience, be Involved in music-making and exposed to various genres and forms of music. Students will be given platforms to develop communication & collaboration Skills, social awareness and relationship management skills as they learn to interact and work with one another through group work or ensemble music-making.</p> <p>The nature of studying the keyboard, guitar and singing is to allow for musical and personal expression through an organic synthesis of musical theory, practical skills, and aural skills. Our planned curriculum requires all three aspects to be synthesized organically through practice. Through the teaching of English pop songs which most students already listen to, or like to some extent, students are able to immediately relate emotionally to the songs and aspire to emote through learning to perform the songs on the keyboard, guitar or by singing. They learn to perform the song through theoretical understanding of the important key chords/harmonies used in pop songs, and acquiring, through practice, the necessary practical skills required to execute the chords accurately, with the right rhythm and tempo.</p> <p>The aim of the jingle creation for the Broadcasting Programme is to allow for an awareness and appreciation of the role of music and sound effects in visual media. Due to Due to the pervasiveness of media in the 21st Century, every student has access to and has experienced visual media in the form of movies, TV programmes, advertisements, YouTube videos etc. Our planned curriculum requires students to cultivate a keen auditory sense and a vivid imagination through project work. Basic music technology skills are developed in the process of creating music and treating sound through the use of the music production software, Acid Xpress.</p>	<ul style="list-style-type: none"> • Arts Education Assembly Programmes <ol style="list-style-type: none"> 1. Rock-Pop A Cappella by The A Cappella Society 2. Guitar and Effects in Modern Music by Good People Music 3. Storytellers Through Song by Jack and Rai 4. Music Arrangement Live by Eric Ng • Participating in Lunchtime Concerts as audience or performers • Collaboration with Mother Tongue Department – Creating a Jingle through a music production software for Broadcasting Programme

Term / Week	Learning Experiences (chapter, activity)	Learning Outcomes & Assessment
T1W1 to T2W4	<p><u>Singing (Whole Level)</u> Learning the school song</p> <p><u>Keyboard (Class of 20)</u></p> <ul style="list-style-type: none"> • Parts of the keyboard • Chords from C Major: C, F, G, Am, Dm • Playing rhythm patterns • Music Production: Recording song into music production software <p><u>Guitar (Class of 20)</u></p> <ul style="list-style-type: none"> • Different types of guitars • Parts of the guitar • Tuning the guitar using a tuner • Chords from C Major: C, F, G, Am • Playing strumming patterns • Rehearsing in a group • Performance for the class 	<p><u>Key objectives</u></p> <ul style="list-style-type: none"> • Singing the school song confidently • Perform in a group context, developing musical expression and performance techniques • Practice, rehearse and perform with awareness of different parts, the roles and contributions of different members of the group, the audience and venue • Create, develop and extend musical ideas by selecting and combining resources within musical structures, styles and genres • Communicate ideas and feelings about music, using expressive language and musical vocabulary to justify their opinions • Adapt their own musical ideas and refine and improve their own and others' work • Able to critique and provide constructive feedback for their own and others' performance(s) <p><u>Assessment:</u></p> <ol style="list-style-type: none"> 1. Guitar <ul style="list-style-type: none"> • Performing a verse and chorus of a pop song in a group 2. Keyboard <ul style="list-style-type: none"> • Recording a verse and chorus of a pop song individually into a music production software
T2W4 to T2W8	<p><u>Singing (Whole Class)</u></p> <ul style="list-style-type: none"> • Basic techniques of singing • Vocal warm-ups • Learning up to two songs • Performance of one chosen song for the class 	<p><u>Key objectives</u></p> <ul style="list-style-type: none"> • Able to sing with proper technique • Perform in a group context, developing musical expression and performance techniques • Practice, rehearse and perform with awareness of different parts, the roles and contributions of different members of the group, the audience and venue • Communicate ideas and feelings about music, using expressive language and musical vocabulary to justify their opinions • Adapt their own musical ideas and refine and improve their own and others' work

		<ul style="list-style-type: none"> • Able to critique and provide constructive feedback for their own and others' performance(s) <p><u>Assessment:</u></p> <ol style="list-style-type: none"> 1. Singing <ul style="list-style-type: none"> • Performing a verse and chorus of a pop song in a group
T2W9	<p><u>Mother Tongue Broadcasting – Jingle Creation (Whole Class)</u></p> <ul style="list-style-type: none"> • Music texture – Melody, harmony, rhythm, bass, sound effects • Music technology effects – loop, fade in, fade out, mixing 	<p><u>Assessment:</u></p> <ol style="list-style-type: none"> 1. Jingle Creation <ul style="list-style-type: none"> • Creation of a 30-second jingle for a news broadcasting
T3W1 to T4W2	Students who studied the guitar in Semester 1 will swap to the keyboard module and vice versa.	Key objectives and assessment will remain the same for both keyboard and guitar modules.