

YISHUN SECONDARY SCHOOL

Subject & Code: Art

Level & Stream: Secondary 1

The Curriculum and Approaches to Learning	Key Programmes / Competitions	
In line with the requirements of the New Lower Secondary Art Syllabus (2018) YSS Students will be equipped with: 1. Critical / Reflective Thinking Skills 2. Collaborative Skills 3. Art Theory of Various Key Art Movements / Artists 4. Art History and Development of Art in Singapore 5. Art Vocabulary for Appreciation and Critique 6. Basic technical skills 7. Understand processes of artmaking	People's Association's PassionArts 2020	
Term / Week	Learning Experiences (chapter, activity)	Learning Outcomes & Assessment
Term 1 Week 1	Introduction to Art in Secondary School <ul style="list-style-type: none"> 1. Reflect and share views on own art making experiences in Primary School. 2. Get to know classmates and teacher through bonding games. 3. Learn about how Art is assessed in Secondary 1. 	<ul style="list-style-type: none"> 1. Understand Housekeeping and rules for Art lessons 2. Understand how Art is assessed in Sec 1. 3. Get to know classmates better.

Term 1 Week 2 - 5	<p>Art History Project Presentations:</p> <p>Group Work to research on 1 Art movement and its artists. They are given 5 art movements to choose from with a list of artists they can research upon and present their findings to the class:</p> <ul style="list-style-type: none"> ● Pop Art ● Cubism ● Dada ● Surrealism ● Impressionism <p>They will be assessed on YSS Thinker rubrics on Critical, Ethical and Reflective Thinker.</p>	<ol style="list-style-type: none"> 1. Able to research, understand and simplify the information. 2. Able to show ethical and reflective thinking within the group 3. Work with others and present the given art movement, and solve problems within the group 4. Reflect and share views on Research done
Term 1 Week 6	<p>Art History: Cave Art</p> <ol style="list-style-type: none"> 1. Visible thinking Routine: See-think-wonder for Lascaux Cave Paintings in France 2. Elements of art: Lines, Form 3. Learn describing words for Art Vocabulary and critique 4. Group work: create a version of cave art on scrolls. 	<ol style="list-style-type: none"> 1. Express personal ideas and opinions about artwork seen and experienced. 2. Talk/write/draw/create visuals about artwork seen. 3. Formulate questions about artworks seen. 4. Put themselves in the shoes of the Cave Artists.
Term 1 Week 7-10	<p>Art History: Pop Art</p> <ol style="list-style-type: none"> 1. Key Characteristics of Pop Art Paintings 2. Key Pop Artists and Artworks 3. Visible thinking Routine: Compare and Contrast on what makes pop art different than realistic paintings like Mona Lisa. 4. Create artworks inspired by Artists Andy Warhol / Roy Lichtenstein 	<ol style="list-style-type: none"> 1. Formulate questions about what artworks seen 2. Evaluate their art making according to planned intentions 3. Get ideas for their own art making from referring to pop art artworks and artists

	<p>5. Technical skills: Colour pencil Rendering</p> <p>6. Color theory (analogous/complementary colours)</p> <p>7. Visible Thinking:</p> <p>8. Compare and contrast</p> <p>-Current popular culture in Singapore vs world</p> <p>-Popular culture in the past (1950s) vs present (2019)</p> <p>9. Visible Thinking Routine: I used to think.. Now i think... Reflection on their views of art after learning about Pop Art.</p> <p>10. Principles of Design: Contrast</p>	<p>4. Talk/write/draw/create visuals about artwork seen.</p> <p>5. Reflect and share views on Research done</p> <p>6. Formulate questions about what artworks seen</p> <p>7. Relate to examples of Singapore and international art and their ideas and processes</p>
Term 2 Week 1	<p>Colour theory Exercise:</p> <p>Analogous, Complementary, Split Complementary, Triadic, Monochrome</p> <p>1. Principle of Design Contrast</p> <p>2. Elements of Art: Colour</p>	<p>1. Identify qualities in different colour theories and interpret what they see and experience</p>
Term 2 Week 2-10	<p>Art Movement: Impressionism</p> <p>1. Key Characteristics of Impressionism / Post-Impressionist Paintings</p> <p>2. Key Impressionist Artists and Artworks</p> <p>3. Visible Thinking Routine: See-think-wonder on Van Gogh's art making processes</p> <p>4. Create Artworks Inspired by Van Gogh, Paul Cézanne, Claude Monet</p> <p>5. Photo Editing Exercises using Van Gogh's Artworks</p> <p>6. Group Interview and Vlog Making: Reflection of personal art making experiences</p>	<p>1. Formulate questions about what artworks seen</p> <p>2. Evaluate their art making according to planned intentions</p> <p>3. Get ideas for their own art making from referring to Impressionist artworks and artists</p> <p>4. Talk/write/draw/create visuals about artwork seen.</p> <p>5. Infer the ideas, feelings and meanings of visuals through the use of art</p>

		elements and principles, media, processes and/or techniques
Term 3 Week 1-5	<p>Local and Regional Art</p> <ol style="list-style-type: none"> 1. Key Characteristics of Local Art / Nanyang Artists 2. History in the development of Art in Singapore (Nanyang Style) 3. Visible Thinking Routine: See-think-wonder 4. Visible Thinking Routine: Think-Pair-Share, Discuss on the relationships and differences between Art in South-East Asia and art in the western world 5. Observe local activities and create artworks inspired by Artists Liu Kang, Georgette Chen, Cheong Soo Pieng, Chen Wen Hsi 6. Technical Skills: Colour Pencil Rendering, Acrylic Painting 	<ol style="list-style-type: none"> 1. Relate to examples of Singapore and international art and their ideas and processes 2. Make links between ideas or issues in a few key Singapore and international works to the current experience or context 3. Evaluate their art making according to planned intentions 4. Get ideas for their own art making from referring to Nanyang style artworks and artists
Term 3 Week 6-10	<p>Release of Final Exam Questions</p> <p>Art Making Processes:</p> <ol style="list-style-type: none"> 1. Observation Drawings 2. Synectics: development of ideas 3. Layout Generation and colour scheme / medium exploration 	<ol style="list-style-type: none"> 1. Evaluate their art making according to planned intentions 2. Apply what they learn from earlier art making 3. Compose images using viewfinders and strategies such as one-third rule, leading lines, framing, cropping, and focus 4. Evaluate the effects of using different materials, tools and media

Term 4	Completion of Final Artwork	
Week 1-4	<p>1. Visible thinking Routine: I used to think ... Now i think...</p> <p>2. Feedback on Artwork/ Art making</p>	<p>1. Evaluate their art making according to planned intentions</p> <p>2. Evaluate the effects of using different materials, tools and media</p>

YISHUN SECONDARY SCHOOL

Subject & Code: Art

Level & Stream: Secondary 2

The Curriculum and Approaches to Learning		Key Programmes / Competitions
In line with the requirements of the New Lower Secondary Art Syllabus (2018)		People's Association's PassionArts 2020
YSS Students will be equipped with:		
Term / Week	Learning Experiences (chapter, activity)	Learning Outcomes & Assessment
Term 1 Week 1	<p>Introduction to Art in Secondary 2</p> <p>1. Reflect on Art making and activities done in Sec 1 Art lessons</p> <p>2. Get to Know students through bonding games</p>	<p>1. Recap on Housekeeping and rules for Art lessons</p> <p>2. Understand how Art is assessed in Sec 2.</p> <p>3. Get to know Art Teacher better.</p>

<p>Term 1</p> <p>Week 2-10</p>	<p>Art Movement: Cubism and Collage</p> <ol style="list-style-type: none"> 1. Key Characteristics of Cubist Artworks 2. Key Cubist Artists and Artworks 3. Visible Thinking Routine: See-think-wonder on Picasso's Artworks in relation to Photography 4. Create Artworks Inspired by Pablo Picasso, Georges Braque, Marcel Duchamp 5. Principle of Design: Emphasis, Movement, Scale 6. Elements of Art: Shapes, Textures 7. Understand and apply the key elements and techniques used by Artists Pablo Picasso, Georges Braque 8. Visible Thinking Routine: I used to think... Now i think.. Reflections on Cubism 9. Development of Technical Skills: Colour Pencil, Pencil Hatching Tonal Values, Clay moulding, Texture Making. 	<ol style="list-style-type: none"> 1. Formulate questions about what artworks seen 2. Evaluate their art making according to planned intentions 3. Get ideas for their own art making from referring to Cubist artworks and artists 4. Talk/write/draw/create visuals about artwork seen. 5. Infer the ideas, feelings and meanings of visuals through the use of art elements and principles, media, processes and/or techniques
<p>Term 2</p> <p>Week 1-8</p>	<p>Art Movement: Surrealism / Dada</p> <ol style="list-style-type: none"> 1. Key Characteristics of Surrealist Artworks 2. Key Surrealist Artists and Artworks 3. Visible Thinking Routine: See-think-wonder on Process of Automatic Drawing 4. Create Artworks Inspired by Salvador Dali, Vladimir Kush, Marcel Duchamp 5. Development of Ideas: Exquisite corpse 6. Synectics: Development of ideas via Metamorphosis 	<ol style="list-style-type: none"> 1. Formulate questions about what artworks seen 2. Evaluate their art making according to planned intentions 3. Get ideas for their own art making from referring to artworks and artists 4. Talk/write/draw/create visuals about artwork seen. 5. Infer the ideas, feelings and meanings of visuals through the use of art

	<p>7. Visible Thinking Routine: I used to think... Now i think.. Reflections on Surrealism and Dada: what is Art?</p>	elements and principles, media, processes and/or techniques
Term 3 Week 1-5	<p>Development of Ideas:</p> <p>Character Design Series</p> <ol style="list-style-type: none"> 1. Introduction to Anime shows / Anime Drawings 2. Using Story Based / Storyboarding to create Anime characters 3. Fashion Design and Mood Board Creation 4. Synectics: Idea Development and Generation 5. Colour Theory Studies 6. Technical Skills: Colour Pencil / Acrylic Painting 	<ol style="list-style-type: none"> 1. Share experiences and ideas through making art 2. Generate, apply and combine different ways to use a variety of materials, tools and media to create artworks 3. Evaluate the effects of using different materials, tools and media
Term 3 Week 6-10	<p>Release of Final Exam Questions</p> <p>Art Making Processes:</p> <ol style="list-style-type: none"> 1. Observation Drawing Processes 2. Synectics: Idea Generation and Development 3. Layout Generation and colour scheme / medium exploration 4. Artist References and Development of own Artist Statement for own artwork 	<ol style="list-style-type: none"> 1. Evaluate their art making according to planned intentions 2. Apply what they learn from earlier art making 3. Get ideas for their own art making from referring to relevant artworks and artists 4. Plan, carry out and problem solve during art making or art related projects with others to achieve goals 5. Evaluate the effects of using different materials, tools and media 6. Compose images using viewfinders and

		strategies such as one-third rule, leading lines, framing, cropping, and focus
Term 4 Week 1-4	<p>Completion of Final Artwork</p> <ol style="list-style-type: none"> 1. Visible thinking Routine: I used to think ... Now i think... 2. Feedback on Artwork/ Art making 	<ol style="list-style-type: none"> 1. Evaluate their art making according to planned intentions 2. Evaluate the effects of using different materials, tools and media 3. Get ideas for their own art making from referring to relevant artworks and artists 4. Apply what they learn from earlier art making 5. Generate, apply and combine different ways to use a variety of materials, tools and media to create artworks